Testing HW/SW Interfaces in the As-Built System

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http://www.nasa.gov/centers/ivv/jstar/ITC.html

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November 9, 2012
Agenda

- NASA’s IV&V Program
- Independent Test Capability (ITC)
- ITC Simulation Architecture
- Hardware Overview
- Project Work/Issues Found
- Conclusion
• IV&V grew out of the Challenger accident in 1986
• IV&V implemented on the Space Shuttle Program
• NASA wanted to further expand IV&V
  – Technical Independence: Achieved by IV&V personnel who use their expertise to assess development processes and products independent of the developer
  – Managerial Independence: Requires responsibility for the IV&V effort to be vested in an organization separate from the organization responsible for performing the system implementation
  – Financial Independence: Requires that control of the IV&V budget be vested in an organization independent of the development organization
Independent Test Capability

• ITC team is chartered to acquire, develop, and maintain test environments for NASA’s IV&V Program to enable the dynamic analysis of software behaviors for multiple missions.

• ITC team provides tools for IV&V analysts to perform independent testing
  • Develop simulators
  • Acquire and support hardware for IV&V
  • Acquire and integrate existing simulations
Dynamic vs Static

• Static code analysis syntactically verifies code
  – Language rules verified
  – Issues identifiable at compile time are discovered

• Dynamic analysis semantically verifies code
  – Behaviors are verified
  – Issues at runtime are discovered

• Dynamic analysis yields far fewer false positives than static analysis

• Approaches complement each other
ITC Simulation Architecture

System Emulator

- cPCI Board
- Processor (RAD750)
- cPCI Board
- cPCI Backplane

ITCSB Middleware

- Test Driver (Ground System)
- Environmental Simulator

External Simulators

Component X
Hardware/Software Interaction

- Flight software accesses hardware

- FSW typically uses memory-mapped registers
  - Registers on external boards (cPCI, VME, etc)
  - 1, 2, or 4 byte access

- Hardware accesses can also be discrete lines
  - General Purpose Input/Output (GPIO)
  - CompactPCI (cPCI) discretes
• Access to hardware defined in a HW/SW ICD
  – Define memory map
  – Describe registers
    • Bits
    • Fields

• ICD is a hardware “user manual” for software

• Informs software engineer of the right way and sometimes the wrong way to do things
Hardware Modeling

• ITC team provides executable environment for software binaries
  – Emulated hardware written as software
  – NASA-specific hardware models created by ITC

• Re-creation of hardware interfaces from ICD
  – Memory mapped IO, registers, etc.
  – Behavior modeled from description in ICD

• **HW/SW ICD rules checked in the model at very minimal cost**
  – Regression testing
  – ICD verification
Method

- When modeling hardware, behaviors should be driven by the ICD
- Preconditions for some operation as defined in the ICD should be checked by the model
- Log any undefined behavioral states as defined by ICD
- If the ICD defines behavior outside the level of detail for the simulation, it can be ignored
  - If behavior affects pre or post-conditions it must be minimally implemented to perform these checks
  - Not all timing requirements need to be modeled, but if the ICD makes a statement like “this bit must not be set until 1 ms after that bit” then timing must be taken into account
Benefits of Approach

• Can detect correct or incorrect use of hardware as described in ICD
• Undefined behavioral states are detected
• Regression testing “for free”
• Examples
  – Use some bank of memory unless a problem detected
  – Do not access some register before hardware indicates completion of some operation
  – Only write certain bit patterns in a field
• Verifies FSW follows rules correctly
Case Study

• ITC is developing a project simulator
  – Rad750 CPU + cPCI backplane
  – Board A
  – Board B
  – Board C (x3)
• Core of work is modeling the three types of boards
• Boards created entirely from several ICDs
• During the course of development three major issues were discovered in the FSW
Issue 1 Introduction

• ICD describes interface to Summit 1553 chip
  – MIL-STD-1553 (A or B) is structured communication bus commonly used in aerospace
  – Bus consists of a single bus controller and several remote terminals

• Summit 1553 chip
  – Commonly used part
  – Has several 16-bit registers

• Issue clearing illegalization registers
• Board A has two Summit 1553 chips with several 16-bit registers accessed as 32-bit accesses providing two 16-bit accesses at once

Excerpt From ICD:

The same 2-word concatenation occurs when the IFSW uses the cPCI bus to read from (or write to) the registers that are internal to the DXE5 chips. As shown in Table 6-1 and Table 6-5, a dword read from one of the cPCI addresses used for the DXE5 internal registers returns the contents of a consecutive pair of 16-bit DXE5 registers. And a dword written to one of the cPCI addresses used for the DXE5 internal registers actually affects the contents of a consecutive pair of 16-bit DXE5 registers.

Summit1553.c:

```c
/* clear all 16 16-bit illegalization regs with 8 32-bit writes */
for(i = 0; i < 8; ++i){
    summitRtRegs->illegalization[i*2] = 0;
}
```
Excerpt From ICD:

### Table 6-1. Packed 32-bit Read-Write Accesses for RT DXE5 Internal Registers

<table>
<thead>
<tr>
<th>cPCI Address</th>
<th>Bits [31:16]</th>
<th>Bits [15:0]</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Operational Status Register 1</td>
<td>Control Register 0</td>
</tr>
<tr>
<td></td>
<td>Interrupt Mask Register 3</td>
<td>Current Command Register 2</td>
</tr>
<tr>
<td></td>
<td>Interrupt Log List Pointer Register 5</td>
<td>Pending Interrupt Register 4</td>
</tr>
<tr>
<td></td>
<td>Time-Tag Register 7</td>
<td>Built-In Test (BIT) Word Register 6</td>
</tr>
<tr>
<td></td>
<td>1553 Status Word Bits Register 9</td>
<td>RT Descriptor Pointer Register 8</td>
</tr>
<tr>
<td></td>
<td>Register 11 is Not Used</td>
<td>Register 10 is Not Used</td>
</tr>
<tr>
<td></td>
<td>Register 13 is Not Used</td>
<td>Register 12 is Not Used</td>
</tr>
<tr>
<td></td>
<td>Register 15 is Not Used</td>
<td>Register 14 is Not Used</td>
</tr>
<tr>
<td></td>
<td>Receive SA Illegalization Registers 17 and 16</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Transmit SA Illegalization Registers 19 and 18</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Broadcast Receive SA Illegalization Registers 21 and 20</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Broadcast Transmit SA Illegalization Registers 23 and 22 (not used)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Mode Code Receive Illegalization Registers 25 and 24</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Mode Code Transmit Illegalization Registers 27 and 26</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Broadcast Mode Code Receive Illegalization Registers 29 and 28</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Broadcast Mode Code Transmit Illegalization Registers 31 and 30</td>
<td></td>
</tr>
</tbody>
</table>
summit1553Registers.h:

typedef struct {
    SuControlStatusReg  controlStatus;
    SuCmdIntmaskReg     cmdIntmask;         /* offset 0x04 */
    SuIntLogIntPendReg  intLogPending;      /* offset 0x08 */
    SuBitTimetagReg     bitTimetag;         /* offset 0x0c */
    SuSrtDescStatusReg  srtDescStatus;      /* offset 0x10 */
    unsigned short      reserved_1[6];      /* offset 0x14 - 0x1e */
    unsigned short      illegalization[16]; /* offset 0x20 - 0x3e */
    unsigned short      reserved_2[16];     /* offset 0x40 - 0x5e */
    unsigned short      reserved_3[16];     /* offset 0x60 - 0x7e */
    unsigned short      reserved_4[16];     /* offset 0x80 - 0x9e */
    unsigned short      reserved_5[16];     /* offset 0xa0 - 0xbe */
    unsigned short      reserved_6[16];     /* offset 0xc0 - 0xde */
    unsigned short      reserved_7[16];     /* offset 0xe0 - 0xfe */
    unsigned long       cardControl;        /* offset 0x100 */
} SuRegs;
• Unsigned short? That’s 2 byte! Not 4 byte. That’s a bug!

• The programmer’s own comment indicates 8 4-byte accesses, but there are really 8 2-byte accesses that skip every odd-numbered register

• The actual hardware will accept the 2-byte access on PowerPC (PPC)

• The hardware model will not. It threw an error and halted
  – In order to continue the simulation work, either the hardware model must be hacked or the software binary changed to use 4-byte opcodes here instead of 2-byte opcodes
Issue 1 Part 5

- Illegalization registers allow some 1553 traffic to be ignored
- On power on, these registers are set to 0
- Flight Software (FSW) does not currently change them. In fact, the ICD says they are not to be used
- In the case of a power glitch, SEU, or access to these registers via memory load, a soft-reset will not correctly clear them
Issue 2 Introduction

- **SpaceWire**
  - ESA specification implemented in many NASA projects
  - SPW uses routers to send messages to where they need to go
  - Sender must know where to send messages

- Project has board with SpaceWire and a fault injection register

- An invalid value is written to the register
Excerpt From ICD:

```
<table>
<thead>
<tr>
<th>cPCI Address</th>
<th>Name/Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Start of Address Space for Function</td>
</tr>
<tr>
<td></td>
<td>Version ID Register</td>
</tr>
<tr>
<td></td>
<td>Interrupt Enable Register</td>
</tr>
<tr>
<td></td>
<td>Interrupt Cause &amp; Event Status Register</td>
</tr>
<tr>
<td></td>
<td>Not Used (RESERVED)</td>
</tr>
<tr>
<td></td>
<td>SpaceWire Link Configuration Register</td>
</tr>
</tbody>
</table>
```

DaqxxxPwrCtrl.cpp:

```cpp
brdCPciWrite32( yyyyPwrCtrl.brdCChan[brdCId].builtInTestReg, BRDC_LIGHTS_OFF); //Built In Test Register
```

brdCctrldef.h:

```cpp
#define BRDC_LIGHTS_OFF 0x3F
```
brdCCtrl.cpp:

```c
// XXXX Registers Offset
xxxxRegBaseAddr = brdCBaseAddr + FCSI_REG_OFFSET;

// YYYY Built-In Test (BIT) Registers
brdCChan[brdCId].builtInTestReg = brdCBaseAddr + YYYYBIT_REG_OFFSET;
...

// Built In Test Register
brdCChan[brdCId].builtInTestReg = xxxxRegBaseAddr + BUILTINTEST_REG_OFFSET;
```

These are in the same scope! First value is never used, so it is clobbered.

brdCBaseAddr depends on which brdC board is being worked on. (brdC_1 0xc0000000)

brdCctrldef.h:

```c
#define XXXX_REG_OFFSET        0x6000000
#define YYYYBIT_REG_OFFSET     0x7000000
#define BUILTINTEST_REG_OFFSET 0x0010
```

First setting is 0xc7000000. This appears to have been an address for a test port. It is not defined in the ICD!

Second setting is 0xc0000000 + 0x6000000 + 0x10…spacewire configuration link reg!
Excerpt From ICD:

### Table 5-5. SpaceWire Link Configuration Register (0x000010)

<table>
<thead>
<tr>
<th>R/W</th>
<th>Bits</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>W</td>
<td>2:0</td>
<td>Parity Error Enable — inverts a bit received on SpaceWire port to cause a parity error. “101” =&gt; Generate Parity Error on Link Rx Data. “110” =&gt; Generate Parity Error on Link Tx Data.</td>
<td>000</td>
</tr>
</tbody>
</table>

Writes 0x3f. That’s writing reserved bits and undocumented pattern in parity error injection!
• Hardware model had two errors logged
  – Writing 1 to reserved field
  – Writing unknown pattern to defined field

• Impact is that they will incorrectly inject fault into system if the register is not updated later
• Summit 1553 chip uses SRAM module
• Project uses module twice the required size, providing two banks
• The software is written to use the wrong bank
The two Bank Select bits (one for each of the two separate BC and RT memories) are both initialized to 0 at C&DH subsystem power-on, and they should never be changed to 1 unless there has been some kind of SRAM problem. If changing a Bank Select bit is ever required, then the IFSW must make any change at the very beginning of its two 1553B SRAM initialization sequences, and before any descriptor table entries or data values or other information have been written to the selected bank of SRAM.
brdACard.h:

```c
#define BRDA_1553_CFG_USE_UPPER_BANK 0x00000001
```

Summit1553.c:

```c
if(summitStop(summitRtRegs) == OK
    && summitReset(summitRtRegs, BRDA_1553_CFG_USE_UPPER_BANK) == OK
    && summitClearMem((unsigned long *)(summitRtMem),(unsigned long *)
            (brdABaseAddr + BRDA_1553_RT_SRAM_ADDR_END)) == OK){

...}

static STATUS summitReset(SuRegs *p, unsigned long bankSel)
```

As you can see, bank 1 is selected for this Summit chip. (Happens to be RT.)

This is a violation of the ICD!
Conclusion

- Analysis of implemented software should include its use of hardware
- If functionality is correct, and unless hardware is implemented with certain tricks the developers will never realize these violations are occurring
- Software-only simulators provide mechanisms to support vigorous IV&V activities
- Build software-only simulations with sufficient level of detail so that ICD errors like these can be found for free