



Lessons Learned: cFS on Linux and RTEMS

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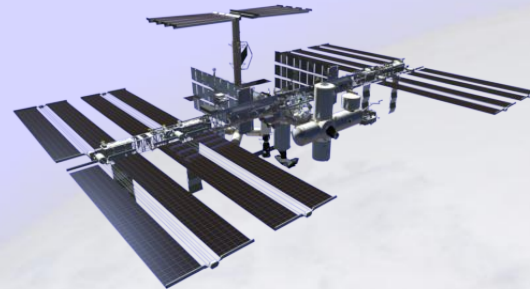
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Company Background

- Odyssey Space Research LLC
 - Established 2003
 - Houston TX & Denver CO
- Core Areas
 - GN&C algorithms, design, analysis, integration, evaluation, test
 - Flight software development, integration, test
 - Simulation development, integration
 - Trajectory / Mission design, analysis
- Current Principal Projects
 - Orion Multi-Purpose Crew Vehicle
 - Commercial Crew
 - Commercial Resupply Services 1 & 2
 - ISS Visiting Vehicle Integration
 - Exploration Mission
 - Analysis and design
 - Flight software
 - Flight dynamics for mission operations
 - Satellites: LEO and beyond





Company cFS Areas

- **NASA Support**

- Integrated FSW Simulations
 - Project Gateway
 - Moon Mission
 - ...and others
- New cFS platforms (Xenomai, ARINC 653)
- Orion BFS
- cFS Voting Architecture
- Distributed cFS Integration
- New cFS Apps/Libs



- **Commercial Applications**

- Integrated FSW Simulations
- DoD test satellite
- Science Satellite
- ...and others
- CFDP cFS Ground Node

- **Internal Research & Development**

- Integrated FSW Simulations
- Human-in-the-Loop Flight Mockup (displays, vehicle & environment sim, cFS FSW)



Company cFS Areas

- Full-stack development
 - BSP, custom drivers, PSP, OSAL
 - Custom cFS applications, libraries
 - C&DH, GNC, and more
- Ground dev/test and operations support
- cFS Training & Consulting
 - Internal and for commercial customers upon request
 - Training classes and materials
 - Templates, guidelines, HOWTO's

FSW development opportunities growing
Government and Commercial applications
cFS and custom solutions

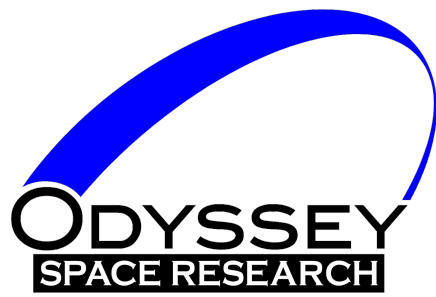


Linux Lessons Learned



Real-time Threads without root

- CFS on Linux often run as root to enable real-time threads and thread priorities
- Sufficient, but not necessary: Linux allows real-time scheduling via other means
 - [Capabilities](#) (CAP_SYS_NICE)
 - [Resource limits](#) (RLIMIT_RTPRIO)
- [Principle of least privilege](#) suggests using one of these methods instead of running as root



Real-time Threads without root: Which Method?

- **CAP_SYS_NICE**
 - Pro: less change to CFS code
 - Con: not as easy to use in development
 - Set per file, cleared if file is replaced (e.g. recompiled)
 - Setting effectively requires root
- **RLIMIT_RTPRIO**
 - Pro: easier for development use
 - Can be set per-user with common `pam_limits` tool
 - Recompiling doesn't affect it
 - Con: requires small PSP patch
 - Must request raise to limit for running process
- **OSR is testing RLIMIT_RTPRIO**



Real-time Threads without root: A Hitch

- CFS (POSIX OSAL) assumes root is needed
- Will not try to set priorities if `geteuid() != 0`
- POSIX doesn't specify what, if any, permissions are needed
- Cannot portably check for permissions
- More portable to try it and see
- POSIX OSAL needs some patches
- `posix-ng` OSAL does the right thing



Multicore Scheduling on Linux

- Linux, like many other OSes, implements a separate run queue per CPU
- Realtime priorities only used to order processes per queue, **not** globally
- Strict task ordering by descending priority **NOT** guaranteed when tasks are scheduled on different CPUs
- Restricting CFS to one CPU will provide the expected behavior



Running CFS alone on a CPU

- Improved real-time performance vs. scheduled with other processes
- e.g. run on 4th CPU of 4 (index 3)
- Kernel command line parameters
 - `isolcpus=3`
 - Exclude the CPU from normal load balancing
 - Deprecated in recent kernels in favor of [cpusets](#), but easier to use
 - `irq_affinity=0-2`
 - Send interrupts to other CPUs
 - Not supported by all IRQ controller hardware
- Start CFS on CPU 3 with [taskset](#)
 - `taskset -c 3 ./core-linux`



Smaller Linux Patches

- pthread_setname_np integration
 - Linux API to set a thread name, similar API on BSDs
 - Visible e.g. in debugger
 - OSAL tasks already have names
 - Add to OS_TaskCreate to associate task name with thread
- Protect ES PerfLog with semaphore
 - Symptom: data corruption in performance logs
 - Multi-thread issue: ES tries to lock interrupts; impossible on Linux
 - Protect with an OSAL semaphore instead



Smaller Linux Patches

- Sub-microsecond timestamp resolution in PSP
TimeBase API
 - Used in CFE ES PerfLog
 - Linux exposes nanosecond-resolution timestamps
 - PSP uses an OSAL function which rounds to 1 μ s
 - Fix: use the `clock_gettime` function directly instead, tweak resolution parameters appropriately
- Fix for message queue leak
 - Call `mq_unlink` immediately after `mq_open`
 - Implemented in `posix-ng`



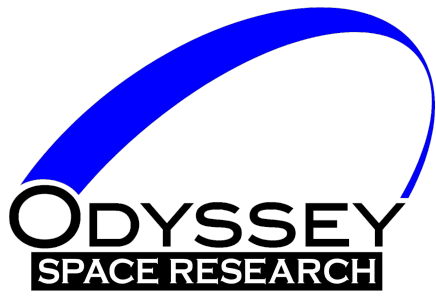
APIs for Potential Future Use

- `procfs`
 - Linux virtual file system
 - Exposes many system statistics
 - e.g. `/proc/stat` has both per-core and aggregate CPU usage info; may be useful in Health & Status app
- `dl_iterate_phdr`
 - Linux extension to inspect dynamic libraries
 - Could be used to implement missing POSIX OSAL features
 - `OS_SymbolTableDump`
 - `OS_ModuleInfo`
 - Also implemented by some BSDs



cFS on RTEMS

Lessons Learned and Software Updates



cFS & RTEMS Deployment

- **Mission:**
 - Cobham UT700 LEON3FT 32-bit SPARC v8 processor
 - cFS: 6.5.0a (released cFS applications, etc.)
 - Objective: Minimal changes to cFE, existing cFS apps
 - RTEMS pre-5.1, goal: RTEMS 5.1 official release
 - RTEMS OSAL
 - Custom: BSP, PSP, cFS custom mission-specific apps
- **Dev env:**
 - Linux on x86-64 (pc-linux PSP & POSIX OSAL)
 - Smoke tests with full stack on QEMU/LEON3
 - RTEMS, BSP, PSP, RTEMS OSAL, cFE, cFS apps (limited I/O, storage)
 - LEON3 dev hardware running full stack



cFE Updates

- cFE 6.5.0a open-source release
 - Bugfix: CFE_ES_ShellOutputCommand()
 - was limited to 4 chars, fixed to support CFE_ES_MAX_SHELL_CMD
 - ccstds.h command secondary header assumed uint16
 - Alignment-sensitive platform: tweaked to be uint8[2] and updated macros
 - Bugfix in cFE SB unit test & minor tweak to unit test #includes



cFS Application Updates: CF

- CF (CFDP File Transfer), starting from v2.2.1
 - Made configurable: incoming PDU message limit
 - Fixed HK throttling semaphore count, supports all OSALs
 - OS_CountSemGetInfo() doesn't always return count (POSIX, RTEMS tested)
 - Added wrappers to call OSAL/PSP, not direct POSIX calls
 - printf -> OS_printf, fopen -> OS_open, fread, fwrite, stat, etc.
 - time() -> CFE_PSP_GetTime()
 - Bugfixes and cleanup, added unit tests
 - Fixed endian assumptions and data alignment issues (Babelfish 11?)
 - Programming assumptions vs processor restrictions (x86 vs. LEON3)
 - Fixed PDU Checksum length error (Babelfish 101?)
 - Removed default behavior "assert calls exit()"
 - Fixed many build warnings



cFS Application Updates: HS

- Health & Safety (HS), starting from v2.3.1
 - Added RTEMS HS custom layer, no core app changes
 - CPU Utilization for app HK & CPU hogging detection
 - Commands: report per-thread CPU utilization via events
 - Single thread or all threads
 - Created an RTEMS API for thread CPU utilization



cFS Application Updates: MD, MM

- Memory Dwell (MD), v2.3.1
 - MD_AppData is in header, not source
 - Caused multiple-defined symbols error on LEON3 linker
 - But not on Linux linker
- Memory Manager (MM), starting from 2.4.1
 - Bugfix in MM_DumpMem16ToFile() & MM_DumpMem32ToFile() had incorrect stride when dumping memory
 - Noted assumptions on 2-byte and 4-byte sized arguments and config values



RTEMS OSAL Update

- RTEMS 5.x, single processor
 - Moved from 4.11.x
- cFE/cFS loading support with RTL
 - With RTEMS OSAL actively preventing missing symbols
 - Ops rule: No unloading/reloading cFS apps
- Supporting cFE 6.5.0a interrupt locks
 - cFE: ES performance monitor, TIME, etc.
 - Tested with OSAL INT locks & task preemption
- Closed out development



New cFS Support Tools

- **MMTool**
 - Creates MM load files from binary blobs
 - Useful for loading/patching
- **FileCRCTool**
 - Generates CRCs on files, or sections of files
 - CRC matches cFE ES CRC
 - Useful for comparing to FM file CRC and CS one-shot CRC for memory regions
- **pc-linux PSP that syncs with the Linux clock**
 - Useful for non-RTOS cFS deployments that need to be in sync with Linux system time



RTEMS+LEON3+cFS

Lessons Learned

- Data alignment: critical to get right
 - LEON will error with incorrect alignment
 - x86 is less restrictive, (too) easy to develop unportable code
 - Developed data alignment guidelines for cFS app devs
 - Make alignment explicit with `OS_ALIGN(n)`, make padding explicit
 - Use compile-time check for assumptions, used fixed-width types
 - Used compiler warnings on alignment & implicit padding
 - RTEMS OSAL, PSP, BSP - under our control
 - cFE: SB messages assumed to be 32-bit aligned
 - cFS apps must ensure
 - Some cFE messages have 16-bit natural alignment (cast-align warnings)
 - Beware 64-bit types in messages, tables on 32-bit cFE
 - MM app: The `MM_MEM32` is operationally critical



RTEMS+LEON3+cFS

Lessons Learned

- Dev env: VMs under configuration control
 - Build bit-identical binaries
- Use the same compiler version on all platforms
 - Kept Linux host GCC same version as RTEMS GCC
- Use all the compiler warnings you can, early
- RTEMS vs cFS conventions: task names
 - 4-char names vs longer cFE/cFS names (RTEMS OSAL map cFE)
- Coordinate your task priorities system-wide
 - RTEMS tasks, OSAL shell task, cFE tasks
 - cFS app main tasks and child tasks
- Optimization (-O2)
 - Affects in-memory tar FS (rtems_bin2c)
 - cFS tables need OS_USED for elf2cfetbl



RTEMS+LEON3+cFS

Lessons Learned

- **cFS+RTEMS RTL needs embedded symbol table**
 - Used two-step link process to embed
- **Some linker “help” still required**
 - A few additional symbols must be given to linker: libm support, strcat, etc. (cFS app support)
 - Optimization: may have to include entire lib (tar FS)
- **Don't leave Earth without your map file**
- **Console writes: system performance impact**
 - Weaning off all that debug goodness on a short schedule?
 - In-memory log solutions: `printk()`, `OS_printf()`



RTEMS+LEON3+cFS

Lessons Learned

- Always have a SIL with command/telemetry
 - cFS on Linux handy for development
 - But need full-stack SIL for dev testing
- Need engineering UI early
 - Support all dev/test platforms
 - Full cFE/cFS command/telemetry set before custom apps
 - Full-fledged scripting capabilities: test automation, checkout support
- Using CFDP?
 - Have a CFDP peer to support dev & test - early
 - We used pc-linux cFS with CF and a cmd/tlm bridge